## NIGHTTIME ECONOMY



**2017 GOALS** 

#### GOAL

# **Efficiently focus limited safety resources**

### **STRATEGIES TO ACHIEVE GOALS**

- 1. Analyze the City's cost to manage and police the nighttime economy
  - a. Work with I & P to identify data points relative to nightlife
  - b. Analyze 311 & 911 call data
  - c. Work with police, ems, fire, dpw, pli and other City Department to breakdown costs of addressing nightlife issues.
- 2. Understand the economic impact of the nighttime economy
- 3. Work with Fire Department and PLI to calculate occupancies of select nightlife/social nodes to know the potential numbers of people to patronize the area and safety resources required to manage it.

## **HOW SUCCESS WILL BE MEASURED**

- 1. Cost Analysis for policing will be conducted
- 2. Economic Impact Study will be initiated
- 3. Social venue occupancies will be calculated

## GOAL

Contemporize policies so they are relevant to assure safety in dining and entertainment nodes and districts

### STRATEGIES TO ACHIEVE GOALS

- 1. Continue to identify:
  - a. ordinances that are non-existent or weak in ability to address nightlife issues
  - b. policy gaps that enable unwanted and unsafe activity.
- 2. Research model policies from other cities
- 3. Engage relevant City Departments to explore ideas and inform council of options for improvement

## **HOW SUCCESS WILL BE MEASURED**

- 1. Memos and white papers will outline policy details and potential solutions
- 2. Model policies will be compiled to assist council in making informed decisions
- 3. New or amended ordinances potentially introduced and or legislated



#### GOAL

## Assist nightlife and socializing businesses to know how to keep citizens and patrons safe

#### STRATEGIES TO ACHIEVE GOALS

- 1. Craft tools to inform food, beverage and entertainment businesses and improve business compliance
  - a. Finalize and distribute Guide that compiles rules, regulations and requirements from various departments
- 2. Develop or connect businesses to specialized trainings for the industry, including: Responsible Alcohol Management, Food Safety, Responsible Hospitality Institute Webinars, Active Shooter, Bomb Threat Management, CPR & Heimlich, Door Security
- 3. Facilitate businesses getting connected with subject matter experts on specialties such as crowd behavior and sound management

#### **HOW SUCCESS WILL BE MEASURED**

- 1. Guide will be completed and printed
- 2. A menu describing various trainings will be drafted

### **GOAL**

## Improve information delivery and access

### STRATEGIES TO ACHIEVE GOALS

- 1. Create a webpage for Sociable City to serve as a central portal for trainings and to communicate changes to regulations
- 2. Participation by Nighttime Economy Coordinator in small business resource fairs, community meetings, business district meetings, merchant meetings and relevant safety council meetings
- 3. Utilize networks and stakeholders to leverage scope of outreach

### **HOW SUCCESS WILL BE MEASURED**

- 1. Completed webpage
- 2. Links on City Departments and partners website to Sociable City webpage and Hospitality Business Resource Guide
- 3. Documentation of attendance and minutes from meetings with community and businesses
- 4. Track numbers of outreach materials distributed

## GOAL

## **Test Pilot programs on Southside for future Citywide applications**

## **STRATEGIES TO ACHIEVE GOALS**

- 1. Implement Parking Enhancement District pilot
  - a. Work with Parking authority, Southside stakeholders and the City, including PBP to:
  - b. Extend parking meter collection after 6pm
  - c. Earmark revenues to pay for night safety and cleaning resources for Carson Street
- 2. Strategic Transportation Strategy
  - a. Establish a night transit circulator to reduce traffic on Carson Street, as well as vehicle break-ins and assaults of persons returning to their cars

## **HOW SUCCESS WILL BE MEASURED**

- 1. Parking revenue will be collected
- 2. Entertainment policing unit will be funded from the revenue
- 3. Measure numbers of riders, break-ins and assaults

